A Mechanized Proof in Coq of the Type Soundness of Core L³ Project Description

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Section 1

Motivation for Type Soundness

Type Checking

- ► Consider the problematic expression "abababa" / 4.5.
- Python detects the problem when the expression is evaluated at run-time.
 - This might not happen in all code paths.
- ► Java detects the problem at compile-time using its type checker, without needing to run the program at all.
- ► The set of rules implemented by a type checker is called a **type system**.

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When Type Systems Are Wrong

- 1 String[] strings = new String[2];
- 2 Object[] objects = strings;
- 3 objects[0] = "hello";
- 4 objects[1] = new Scanner(System.in);
- 5 for (String s : strings) {

```
System.out.println(s.toUpperCase());
```

Line 4 throws an ArrayStoreException, preemptively preventing errors like line 6 calling toUpperCase on a Scanner object.

What is Type Soundness?

- Programming languages can be defined using a set of formal rules.
- ► The evaluation rules tell us whether an expression can be evaluated.
- The typing rules tell us whether an expression is well-typed.
- ► Thus, we can determine if the following property holds:

 \forall *expr. expr* is well-typed \Rightarrow *expr* can be evaluated

This property is called **type soundness**.

 Type soundness can be proved mathematically based on the language's formal rules.

Section 2

Motivation for Mechanization

Overview of Mechanization

- Mechanization is when a user inputs a proof to a piece of software that tells them if their proof is correct.
- ► This software includes Coq (which I'll be using), Agda, and Twelf.
- Proofs are often input as *computer programs* and are checked using an advanced *type checker*.
 - Any relation to the previous section is just coincidence!
- Tools often have special features that aid in writing proof programs, like interactivity and automation.



Figure: A screenshot of CoqIDE being used to write a proof.

Benefits of Mechanization

- The proof is machine-checked for correctness.
 - Complex type systems often require advanced proof techniques where mistakes can be hard to notice.
- Boilerplate aspects of proofs can be automated.
 - Some cases are simple enough that a built-in search can find the proof.
 - Cases with similar proofs can use the same generalized proof code.
- Extending a proof after adding new language features is easier and safer.
 - No changes need to be made to cases that still machine-check.
 - ► The cases that don't machine-check highlight where further research is needed.

Section 3

Project Goal and Milestones

Overview of L³

- ► L³ is introduced by the paper L³: A Linear Language with *Locations*, by Ahmed, Fluet, and Morrisett.
- ► The goal of L³ is to support *strong updates*. A strong update assigns a value of a different type to a reference cell.
- ► To make this sound, L³ uses a linear type system; linear values must be used exactly once.
- L³ uses linear "capability" values to ensure that reads are made using the most up-to-date type of the cell's contents.
- ► The paper presents both Core L³ and Extended L³, the latter having additional functionality.

Project Goal and Milestones

- ► The L³ paper provides handwritten type soundness proofs for both Core L³ and Extended L³, but did not mechanize them.
- This project will mechanize the paper's type soundness proof for Core L³ in the Coq proof assistant.
- Milestones:
 - Milestone 1: Mechanize the syntax and the operational semantics
 - Milestone 2: Mechanize the typing rules and the semantic interpretations
 - Milestone 3: Complete most of the cases of the type soundness proof